A Practical Introduction to Version Control Systems

A random CAKES(less) talk on a topic I hope others find useful!

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Outline

- Version Control Systems
 - What is Version Control
 - Basic Principles
 - Versioning Models
- Centralised SVN
 - Overview
 - Commands
- Decentralised Git
 - Overview
 - Commands



What can version control do for you?

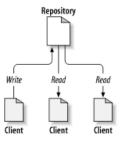
- Backup your work
- Rollback changes
 - The original time machine
- Collaborate with others
 - Multiple users can share and edit documents
- Access documents online
 - If your repository is online, you can easily access your files anywhere



The Repository

Description

- Where all the files and directories are stored
- Stores the histories of all your files and directories
- Users read and write files to it





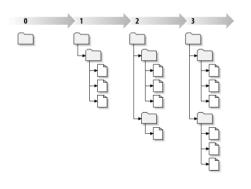
The Working Copy

Description

- A local copy of the repository
- Where your changes are made before sending them to the repository
- Conceptually the same as a sandbox



Revisions

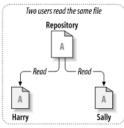


Description

- A single snap shot in time of what the repository looked like
- Global or File based revisions



Problem of File Sharing



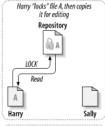


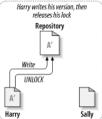


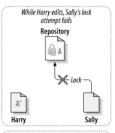


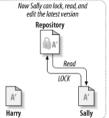


Lock-Modify-Unlock Solution



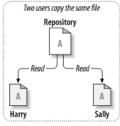




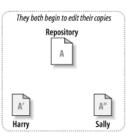


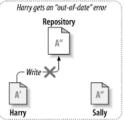


Copy-Modify-Merge Solution



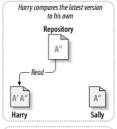


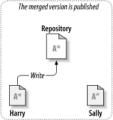


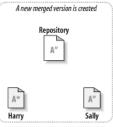


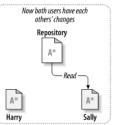


Copy-Modify-Merge Solution











Types of Version Control

Centralised

- Client-Server system
- Repository stored on a server
- e.g Subversion (SVN), Concurrent Versions System (CVS), Visual Source Safe, etc

Decentralised

- Fully decentralised, no server
- Each user has a copy of the full repository
- e.g Git, BitKeeper, Mercurial, Monotone, SVK



Subversion (SVN)

- Began in 2000 as a replacement for CVS
- Used by, Apache Software Foundation, KDE, GNOME, FreeBSD, GCC, Python, Django, Ruby, Mono, SourceForge.net, etc.
- Centralised / Client-Server system
 - Can be accessed via HTTP (using Webdav), A custom SVN protocol, or local filesystem
- Clients
 - Simple command line (http://subversion.tigris.org/)
 - TortoiseSVN (http://tortoisesvn.tigris.org/)



Create a repository

- Typically done by a admin
- You need to either setup a HTTP server, or a SVN server
- But, luckily Steven Simpson has done a lot of the work for us:
 - https://forge.comp.lancs.ac.uk/



Basic Commands

Create your working copy

svn checkout
https://forge.comp.lancs.ac.uk/svn-repos/cakes-test/

Add documents to the working copy

syn add filename

Commit your changes to the repository

svn commit

Update your working copy from the repository

svn update



Advanced Commands

Show the differences you have made in your working copy

svn diff

Undo all changes in your working copy

svn revert

See a history of commits

svn log

See who is responsible for each line of a file

svn blame



- Started by Linus Torvalds in early April 2005, and was usable by mid-June 2005.
 - "I'm an egotistical bastard, and I name all my projects after myself. First Linux, now git"
- Used by, Linux kernel, Perl, Samba, X.org Server, Ruby on Rails, VLC, Wine, DragonFly BSD, etc.
- Fully Decentralised
 - Can be accessed via HTTP, FTP, rsync, or a Git protocol
- Clients
 - Simple command line (http://git-scm.com/)
 - TortoiseGit (http://code.google.com/p/tortoisegit/)



Create a repository

Everyone has a local repository

Create one from scratch

git init

Create one from an existing repository

git clone
git://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux-2



Basic Commands

Add document to your local repository

```
git add filename or (for git to prompt you for each change) git add -p
```

Commit your changes to your local repository

git commit

Show the differences you have made in your working copy

git diff

See a history of commits

git log



Basic Commands

Update your working copy from another repository

Send your changes to another repository



Thank you for listening. Any questions?

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